



Placemaking Designer

Location: Calgary, AB

Start Date: November 2025

Term: 3-year contract with opportunity for extension

Schedule: 35 hours/week, half-day Fridays, in-office with hybrid/off-site options; some evening and weekend work required

Compensation: Salary commensurate with experience; full benefits after 3 months

Are you a creative problem solver who loves the intersection of design, community, and public space? **The Federation of Calgary Communities** is hiring a **Placemaking Designer** to help us bring bold, people-first projects to life through our new Placemaking Program.

From pop-ups and murals to programming and activations, you'll help communities imagine, test, and implement their own creative placemaking ideas. This program is an expansion of the ActivateYYC program.

What You'll Do

As the Placemaking Designer, you'll be the lead on design-forward, community-driven initiatives that bring vibrancy and connection to Calgary's public spaces.

Design & Demonstration Projects

- Lead the design and delivery of placemaking demonstration projects across the city
- Develop concepts for temporary and semi-permanent pop-ups, street activations, and installations
- Work hands-on with community members to co-design creative public space solutions
- Translate community input into actionable, inclusive design plans and placemaking toolkit
- Oversee site assessments, materials sourcing, and installation logistics

Placemaking Community Lab

- Support the development and programming of our Placemaking Lab—a hands-on studio for testing ideas
- Host workshops, open studios, and events that help build community design skills
- Support educational programming that grows public understanding of urban design and placemaking
- Collaborate with the broader team to create resources, guides, and templates for communities

Events & Community Engagement

- Design and support pop-up events, tactical urbanism pilots, and neighborhood activations
- Collaborate on placemaking festivals, community markets, and public realm programming
- Ensure projects are fun, accessible, safe, and rooted in local identity.

Who You Are

- You have a background in **urban design, landscape architecture, planning, industrial design, or a related field**
- You have **2–3 years of experience** working in public space design, placemaking, community engagement, or event production
- You love working with people and designing with communities, not just for them
- You're comfortable leading design processes—from concept to installation
- You're organized, hands-on, and enjoy experimenting with creative materials and methods
- You have strong visual communication skills (drawing, rendering, mapping, or model-making)

Bonus Points

- Experience with tactical urbanism or DIY-style public realm projects
- Knowledge of accessibility and inclusive design principles
- Experience with community engagement, facilitation, or arts-based programming
- Skills in Adobe Creative Suite, SketchUp, Rhino, or similar design tools
- Carpentry, fabrication, or hands-on build experience

Perks of Working With Us

- Join a mission-driven organization dedicated to vibrant, connected communities.
- 35-hour work week with half-day Fridays.
- Full benefits after 3 months.
- Help shape an exciting new initiative transforming Calgary's public spaces.

How to Apply:

Send your resume and a short (max 1 page) cover letter along with salary expectations, showing why you're a great fit to adam@calgarycommunities.com by October 19th, 2025. Include links to any relevant portfolios or past work samples if available.

The Federation of Calgary Communities is committed to equity, inclusion, and diversity. We encourage applications from people of all backgrounds, identities, and lived experiences. Only shortlisted applicants will be contacted.